

CHARACTER

NAME _____ LEVEL _____

GUILD & GUILD-BEARING _____

DESCRIPTION _____

CATALYSTS

CURRENT

REFRESH RATE

ASPECTS

HIGH CONCEPT _____

TROUBLE _____



ASPECT _____

ASPECT _____

ASPECT _____

VITALS

STRESS TRACKS:

MENTAL

PHYSICAL

MAGIMYSTIC

CONSEQUENCES:

2 MILD _____

4 MODERATE _____

6 SEVERE _____

SKILLS

SUPERB +5	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
GREAT +4	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
GOOD +3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
FAIR +2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
AVERAGE +1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

MORTAL ABILITIES

MAGIMYSTIC ABILITIES

UNMASTERED SPELLS

_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

COVEN MAGIC

INVENTORY & ARTIFACTS

_____	_____	_____
_____	_____	_____
_____	_____	_____