

# CHARACTER

NAME \_\_\_\_\_ LEVEL \_\_\_\_\_  
GUILD & GUILD-BEARING \_\_\_\_\_  
DESCRIPTION \_\_\_\_\_

# CATALYSTS

CURRENT

REFRESH RATE

# ASPECTS

HIGH CONCEPT \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_



ASPECT \_\_\_\_\_

ASPECT \_\_\_\_\_

TROUBLE \_\_\_\_\_  
\_\_\_\_\_

ASPECT \_\_\_\_\_

# VITALS

### STRESS TRACKS:

MENTAL   
PHYSICAL   
MAGIMYSTIC

### CONSEQUENCES:

**2** MILD \_\_\_\_\_  
**4** MODERATE \_\_\_\_\_  
**6** SEVERE \_\_\_\_\_

# SKILLS

SUPERB +5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
GREAT +4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
GOOD +3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
FAIR +2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
AVERAGE +1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

## MORTAL ABILITIES

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## MAGIMYSTIC ABILITIES

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\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## UNMASTERED SPELLS

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\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## COVEN MAGIC

# INVENTORY & ARTIFACTS

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\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_